**Pointillism**

*“How can an artwork be created using ONLY tiny dots?”*

**Objectives**:

* *Students will be able to draw, color, and shade a chosen picture using a form of optical mixing*
* *The students will be able to successfully manipulate color markers to create a pointillism effect*
* *You will be able to draw a living thing in an accurate way by using a grid*

**Goals:**

* The term "Pointillism" was first used with respect to the work of Georges Seurat (French 1859-1891), and he is the artist most closely associated with the movement. Seurat liked this style since it left some of the canvas to peek through giving the artwork and almost glowing look to it. Many people either really liked this style or denounced it.
* Pointillism is a form of painting in which tiny dots of primary-colors are used to generate secondary colors. It is an offshoot of Impressionism, and is usually categorized as a form of Post-Impressionism. This art style is more focused on the specific style of brushwork used to apply the paint. The use of colored dots closely placed to each other is also known as “optical mixing.”
  + Where two colors are placed together then a new color is created, or the original color becomes duller or more vibrant.
  + Seurat tended to stay away from the use of earth colors and black, thinking that these hues could be created through mixing.
* For this assignment you are to choose an **ORGANIC** (preferably something that is living) **SUBJECT** and one that will show an interesting background. This can be something from a magazine or photo.
  + Once chosen a grid can be drawn on top in order to keep perspective within the main drawing.
* The students will use the given sized white paper to work on. Please make sure that you listen for the border size before you start drawing!
* You may use whatever colors you need to **EXCEPT**: *Black, brown, and gray*.
* MCj02512670000[1]MCj02512670000[1]It would be a good idea to draw out your image in pencil, but keep in mind that ***all pencil*** should be removed before turning the assignment in, including the border.