

## PHOTOGRAPHY QuickFIRES!

*“The most creativity can come from the highest pressure.”*

### Goals:

- Students will learn to take original photos in a high pressure work environment
- Basic PhotoShop tools and techniques will be applied to the original photos
- The students will focus on realism to take original and creative photos to that class period's **QuickFire!**

### Objectives:

- The creation of a **QuickFire!** is a one day/one project assignment. This is meant to get the student to think clearly for a solution to a problem and to create it in a quick amount of time. The business world (whether or not its Art based) is looking for creative and “outside-of-the-box” thinkers. The **QuickFIRE!** is meant to train students to think on their toes and do so with a high level of achievement.
- At the beginning of class the instructor will introduce what the day's **QuickFire!** will be. More than likely there will be at least one example of the project shown in class along with a small amount of explanation.
- **These are the expectations of the QuickFIRE!:**
  - *You have until **five minutes** before the end of the class period to finish the project.*
  - *No matter how far you get, a **.JPG version** must be saved of your work in the proper folder (e.g. Last name – Title.jpg)*
  - *All images will be shown at end of class*
  - *The **QuickFIRES!** are worth 10pts apiece and graded on:*
    - Original thinking/idea
    - Realism of image
    - Appropriateness of final image
    - Completion of assignment
- All images **MUST** be from that day; please don't take photos of existing photos, drawings, or video game screenshots. **REALISM** and **ORIGINALITY** are so important!!

